

|                           | <i><b>Aplicación</b></i> | <i><b>Latencia/Jitter</b></i> |
|---------------------------|--------------------------|-------------------------------|
| SO estándar               | No Tiempo-Real           | 100 $\mu$ s a 100ms           |
| Linux(>2.5.X)<br>estándar | Soft Real-Time           | 1ms                           |
| IEEE 1003.1d              | Hard Real-Time           | 10 a 100 $\mu$ s              |
| Micro-Kernel              | Hard Real-Time           | 1 a 10 $\mu$ s                |
| RTOS Kernel               | Hard Real-Time           | 1 a 10 $\mu$ s                |